



building**SMART**  
International Alliance for Interoperability

# **IFC Implementation Agreement Space Boundary**

**Overview on the common agreements  
for implementing space boundaries**

**April 2009 / proposed amendment March 2010**

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# Space Boundary Implementation Agreements

**Consolidated results from various initiatives and meetings  
on implementing space boundaries**

**Initiatives:**

**buildingSMART Implementer Support Group  
buildingSMART German Speaking HVAC group  
OGC/buildingSMART Alliance AECOO-1 testbed  
ERDC ENERGIE project  
European Integrated Project InPro**

**Meetings (selection):**

**09.03.2009 / FZ Karlsruhe, Olof Granlund  
ISG meeting 11.03.2009, including  
LBNL, Graphisoft, DDS, Granlund, FZK, AEC3,  
Teleconference 12.03.2009, DigitalAlchemy, CIFE/GSA**

**Distributed to various groups for comments until April 1<sup>st</sup>**

# SB implementation agreements – amendment #1

## Proposed amendment #1 – March 2010

- There are cases where the restriction of not using inner loops leads to results where multiple split space boundaries would have to be created (e.g. around a column touching a ceiling, etc.)
- The Helsinki agreements of April 2010 had been misinterpreted that no inner loops are allowed (correct: they are not allowed for openings with/without doors and windows)
- This leads to the amending clarifications and additions, see pages 15, 16, 17.

# General thoughts

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**Space Boundaries are needed to support different tasks, e.g.**

- **Energy Calculation,**
- **Lighting Calculation**
- **Indoor Navigation**
- **Quantity Take Off and**
- **Facility Management**

**Different tasks require different kinds of space boundaries**

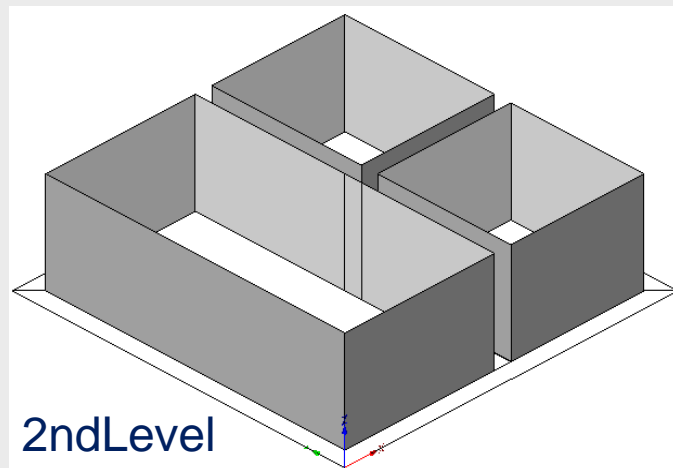
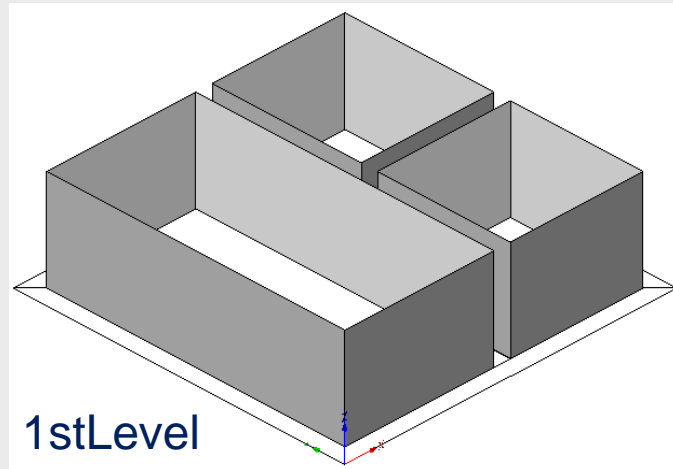
- **All should be derived from the same principles**
- **More granular kinds are derived from more general kinds**
- **A “kind” of space boundary is also referred to as “level”**

# Principles for space boundaries

Space Boundaries have to be defined as **simple, clearly and redundant free** as possible

- Higher level space boundaries are “specializations”, not “contradictions” of lower level space boundaries
- There should be only two levels of space boundary implementations
  - Space surfaces boundaries, also referred to by 1<sup>st</sup> level
  - Thermal space boundaries, also referred to by 2<sup>nd</sup> level
- Each IFC exchange file can ONLY contain boundaries of ONE single level, either 1<sup>st</sup> or 2<sup>nd</sup>.
  - Note: the term 2<sup>nd</sup> level consumes all special cases needed for thermal analysis (it combines and hides 2<sup>nd</sup>, and 3<sup>rd</sup> level)

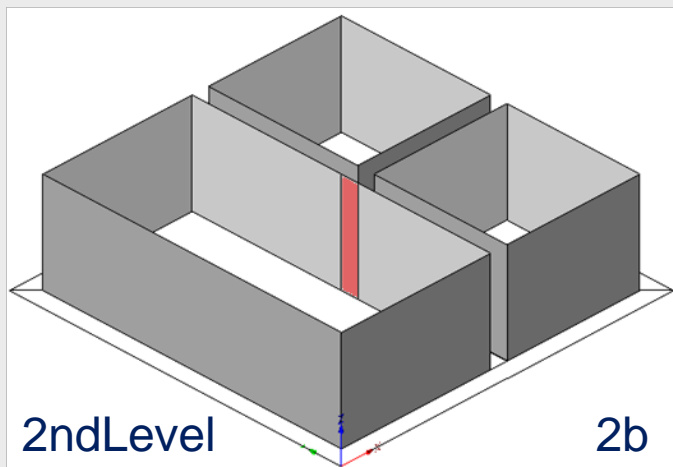
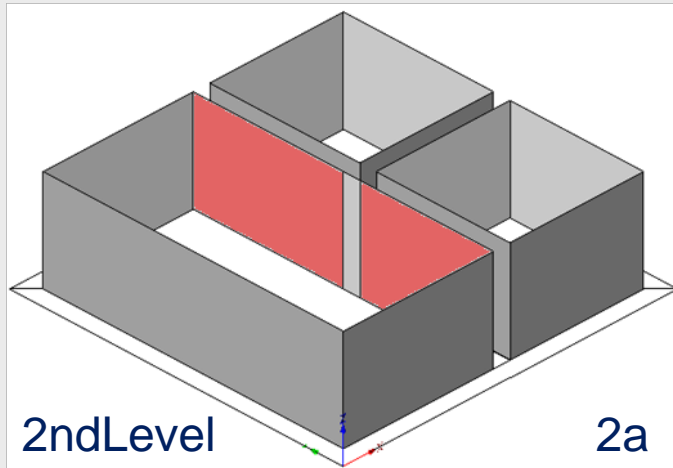
# 1stLevel & 2ndLevel Space Boundaries (SB)



## Differences between SB levels

- Influenced by “what is on the other side”
  - 1stLevel - no influence,
  - 2ndLevel - influence
- Reflected in the IFC Header
  - SpaceBoundary1stLevelAddOnView
  - SpaceBoundary2ndLevelAddOnView
  - No combination allowed

# Sublevels of 2nd level Space Boundaries



## Differentiation within 2<sup>nd</sup> Level

- Influenced by “what kind of element is on the other side”
  - 2a) there is a space behind
  - 2b) there is no space behind, but a physical element
- Note: 2b is also called 3<sup>rd</sup> level SB

# Reflection within the IFC exchange file -1-

## IFC Header

- File containing only 1<sup>st</sup>Level space boundaries

HEADER;

```
FILE_DESCRIPTION(('ViewDefinition [CoordinationView,  
SpaceBoundary1stLevelAddOnView']'),'2;1');
```

- File containing only 2<sup>nd</sup>Level space boundaries

HEADER;

```
FILE_DESCRIPTION(('ViewDefinition [CoordinationView,  
SpaceBoundary2ndLevelAddOnView']'),'2;1');
```



# Reflection within the IFC exchange file -2-

## IFC Space Boundary Objects within IFC File

### ■ 1stLevel

- *IfcRelSpaceBoundary.Name* = “1stLevel”
- *IfcRelSpaceBoundary.Description* = \$ (i.e. NIL)

```
#5= IFCRELSPACEBOUNDARY( '2gOpAsSZf0Zv7F6pkKDuGM' , #1 , '1stLevel' , $ ,  
#1100 , #2100 , #15 , .PHYSICAL. , .INTERNAL. ) ;
```

### ■ 2ndLevel

- *IfcRelSpaceBoundary.Name* = “2ndLevel”
- *IfcRelSpaceBoundary.Description* = “2a”, or “2b”

```
#6= IFCRELSPACEBOUNDARY( '2gOpAsSZf0Zv7F6pkKDuGN' , #1 , '2ndLevel' ,  
'2a' , #1100 , #2100 , #16 , .PHYSICAL. , .INTERNAL. ) ;
```

```
#7= IFCRELSPACEBOUNDARY( '2gOpAsSZf0Zv7F6pkKDuGO' , #1 , '2ndLevel' ,  
'2b' , #1100 , #2100 , #17 , .PHYSICAL. , .INTERNAL. ) ;
```

# Building Elements having Space Boundaries

## Elements in an IFC file that have to have space boundaries

- Walls (incl. Curtain Walls)
- Slabs
- Roofs
- Columns
- Windows and Doors
- Openings (Virtual Elements)
- Space Separators (Virtual Elements)

## Elements that do not have space boundaries

- Beams
- Stairs and Ramps (external)
- Building Element Proxies

# Container Elements providing space boundaries

Container elements are elements with parts, such as

- *IfcWall* (when decomposed into *IfcBuildingElementPart*'s)
- *IfcRoof*
- *IfcCurtainWall*

The container itself has the boundary geometry

- the *IfcCurtainWall* (or other container) has the *IfcRelSpaceBoundary* attached
- even if the *IfcCurtainWall* has own elements as parts, and those parts have geometry only the *IfcCurtainWall* has boundaries
  - The space boundary of the *IfcCurtainWall* is potential simplified
  - Having a space boundary per every lintel, etc. would be an overkill

# Connection geometry for 1<sup>st</sup> and 2<sup>nd</sup> Level SB

## Limited to:

- Only connection geometry at the *RelatedSpace*
- Only *IfcConnectionSurfaceGeometry* (no Point, no Line)
- Same for 1<sup>st</sup> and 2<sup>nd</sup> level SB

```
#1851= IFCRELSPACEBOUNDARY( '0eY2BBnPLEhxpN_7YB5l1' , #13 ,  
'1stLevel' , $ , #762 , #362 , #1850 , .PHYSICAL. , .EXTERNAL. ) ;
```

```
#1850= IFCCONNECTIONSURFACEGEOMETRY( #1846 , $ ) ;
```

# Geometric items for 1<sup>st</sup> and 2<sup>nd</sup> Level SB

## Geometric items of the connection surface geometry

- In case of 1<sup>st</sup> Level
    - *IfcSurfaceOfLinearExtrusion* with trimmed curves (line or arc)
    - *IfcCurveBoundedPlane* with no restrictions of outer bound
    - *IfcFaceBasedSurfaceModel* with no restrictions
  - In case of 2<sup>nd</sup> Level
    - *IfcCurveBoundedPlane* with restrictions (only polyline as outer boundary)
    - *IfcFaceBasedSurfaceModel* with no restrictions
- Curved space boundaries are faceted, a recommendation of number of facets is made (36 per 360°, or 1 of 10°)

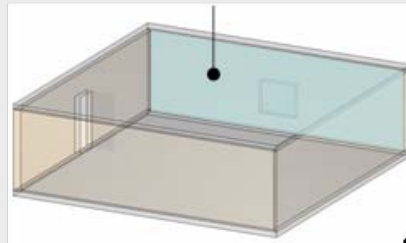
# Openings (including door/window) having SB's

## Openings (including door/window) have space boundaries

- They do not generate “holes” or “inner loops” in the space boundaries of the walls or slabs in which they are contained
- Same for 1<sup>st</sup> and 2<sup>nd</sup> level space boundaries

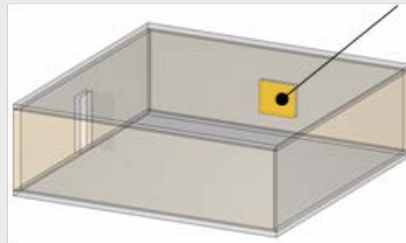
1st level

Space boundary  
without inner boundaries



Solution is the same for an *IfcOpening* (without window/door) and an *IfcOpening* with window and door as fillings.

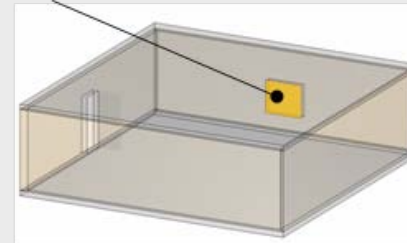
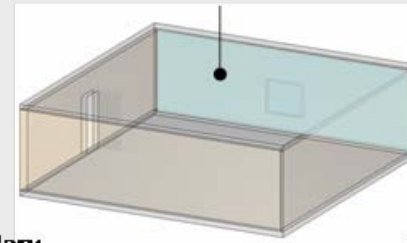
In case of *IfcWindow* and *IfcDoor* – the space boundary is then attached to the window and door, and NOT to the opening.



Space boundary  
of the window

2nd level

Space boundary  
without inner boundaries



In case of *IfcOpeningElement* without a filling (door or window) – the space boundary is attached to the opening

# SB for holes NOT created by openings

Space boundaries of building elements that have holes NOT generated by an opening (i.e. no *HasOpenings* inverse relationship) as defined in previous page:

Holes CAN be represented by EITHER

- “inner loops” – `SIZEOF (IfcCurveBoundedPlane.InnerBoundaries) > 0`
- splitting the space boundary into smaller SB's around the hole

Same applies to 1<sup>st</sup> and 2<sup>nd</sup> level SB

(see next pages for examples)

Amendment March 2010

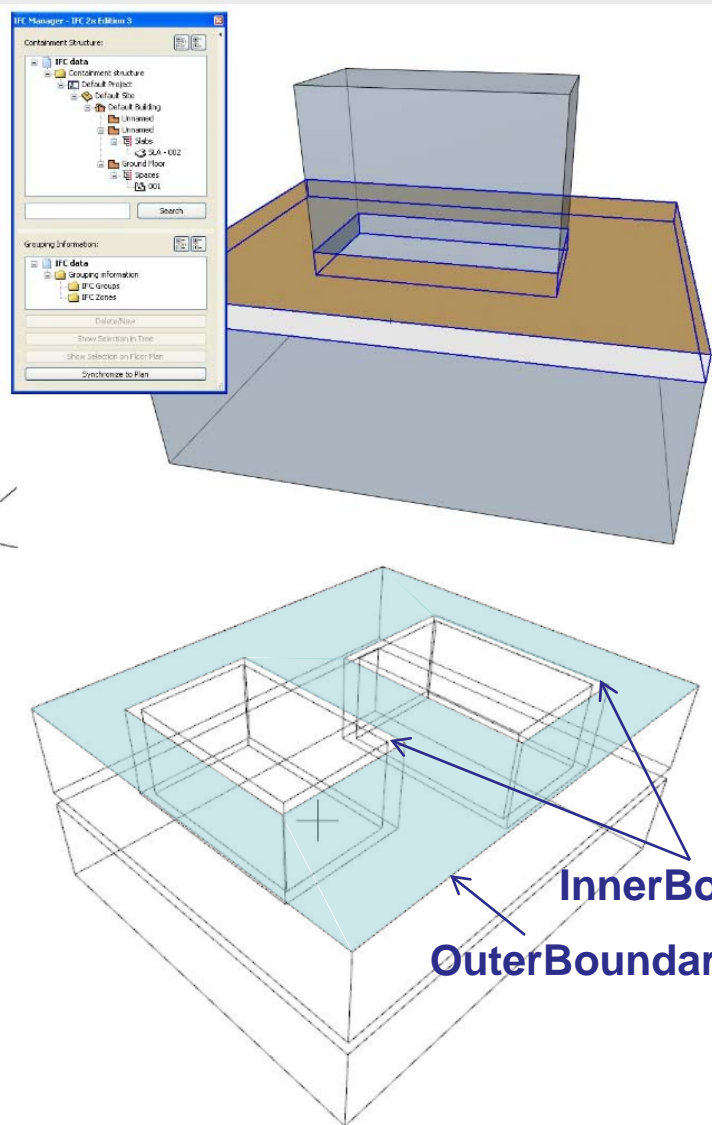
# SB for holes (NOT openings) using inner loops

**Example: multi-storey space through a slab (no opening)**

**Example: a big space with fully enclosed inner spaces**

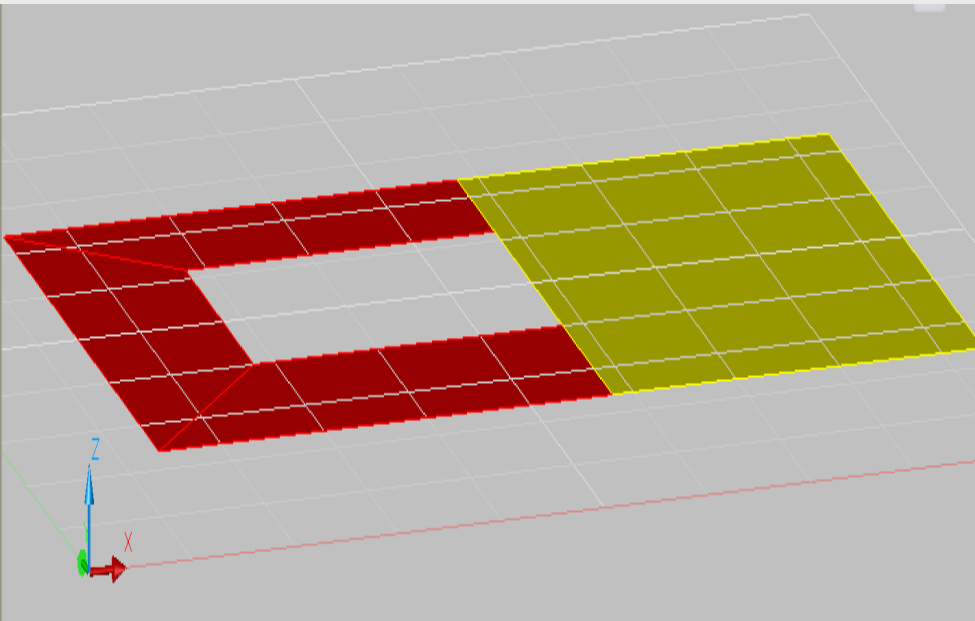
**NOTE: topological constraints for inner loops (not overlapping each other and not overlapping outer boundary) have to be preserved**

**Amendment March 2010**





# SB for holes (NOT openings) by splitting SB's



**Example: slab with hole (not opening), exported by multiple space boundaries (all without “inner loop”).**

**NOTE Number of space boundaries depends on splitting algorithm.**

## **SUMMARY of Amendment March 2010:**

- 1.) agreement not to subtract opening space boundaries from “host” surface remains unchanged**
- 2.) clarify that other cases can be exported by using “inner loops” or by splitting the space boundaries**

**Amendment March 2010**

# Virtual Space Boundary – Virtual Element

## Detailed implementation questions

- How to implement *IfcRelSpaceBoundary.PhysicalOrVirtualBoundary*
  - Current Implementation Guide: If the attribute *PhysicalOrVirtualBoundary* is set to **VIRTUAL** the bounding element is an *IfcVirtualElement*, or an *IfcOpeningElement*
  - Note: this ignores the *IfcRelSpaceBoundary.WR* (would generate an error (is already fixed for the next release of IFC)
- Add to it:
  - → If there is no related element, the attribute *PhysicalOrVirtualBoundary* should be **NOTDEFINED**

# Internal or external (1. & 2. Level)

## Detailed implementation questions

- How to implement *IfcRelSpaceBoundary.InternalOrExternalBoundary*
- Should be recalculated **without considering** the Common Properties (**IsExternal**) of the related Building Element
  - Valid setting of the *InternalOrExternal* flag : **EXTERNAL**, **INTERNAL**, **NOTDEFINED** for 1<sup>st</sup> level, and **EXTERNAL**, **INTERNAL** for 2<sup>nd</sup> level
  - In the case of 1<sup>st</sup>Level Space Boundaries, if the boundary is internal and external the attribute should be set **NOTDEFINED**
  - In the case of 2<sup>nd</sup>Level Space Boundaries: it has to be either **EXTERNAL**, or **INTERNAL**

# Completeness (1stLevel, 2ndLevel)

## Space boundaries shall completely bound any space

- Always air tight
- Always complete, sum of (PHYSICAL, VIRTUAL, NOTDEFINED) fully encloses a space
- Boundaries of doors, windows, openings overlap the wall, slab SB's

## Correct surface orientation

- Surface normals always point outward of the space (into the material)

